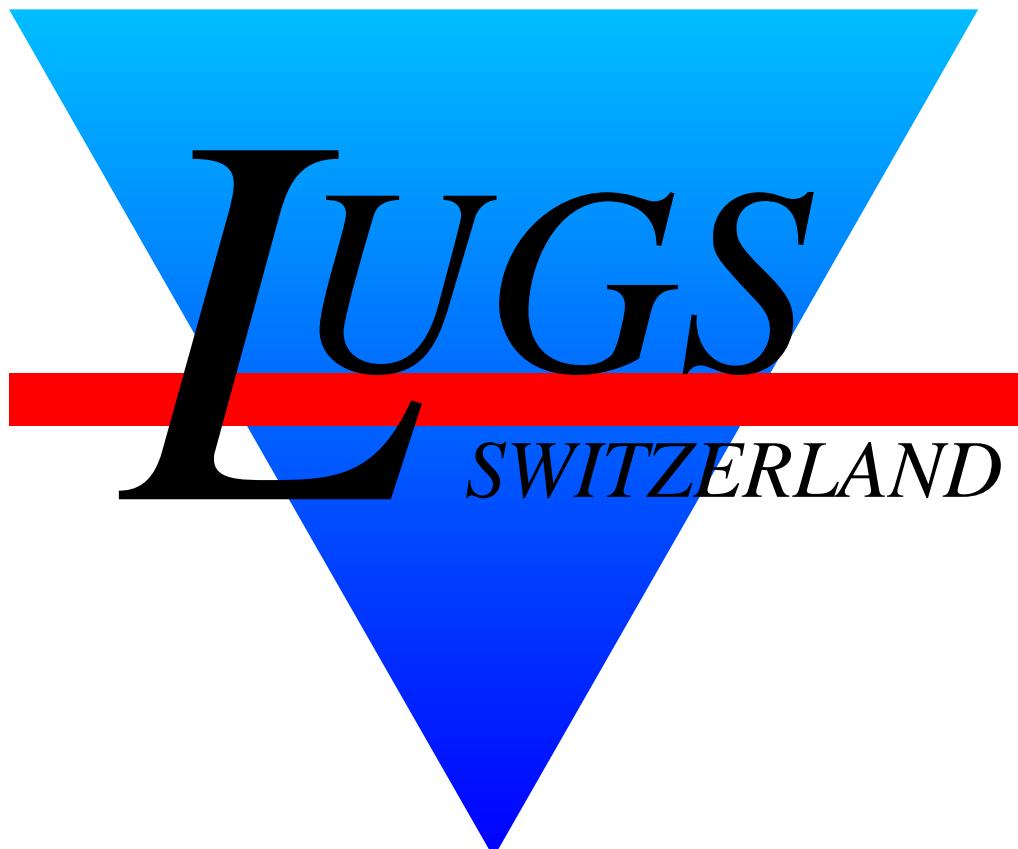


**ed und sed**

David Frey



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The author(s) would appreciate a notification of modifications, translations, and printed versions. Thank you.

## ed: Ueberblick

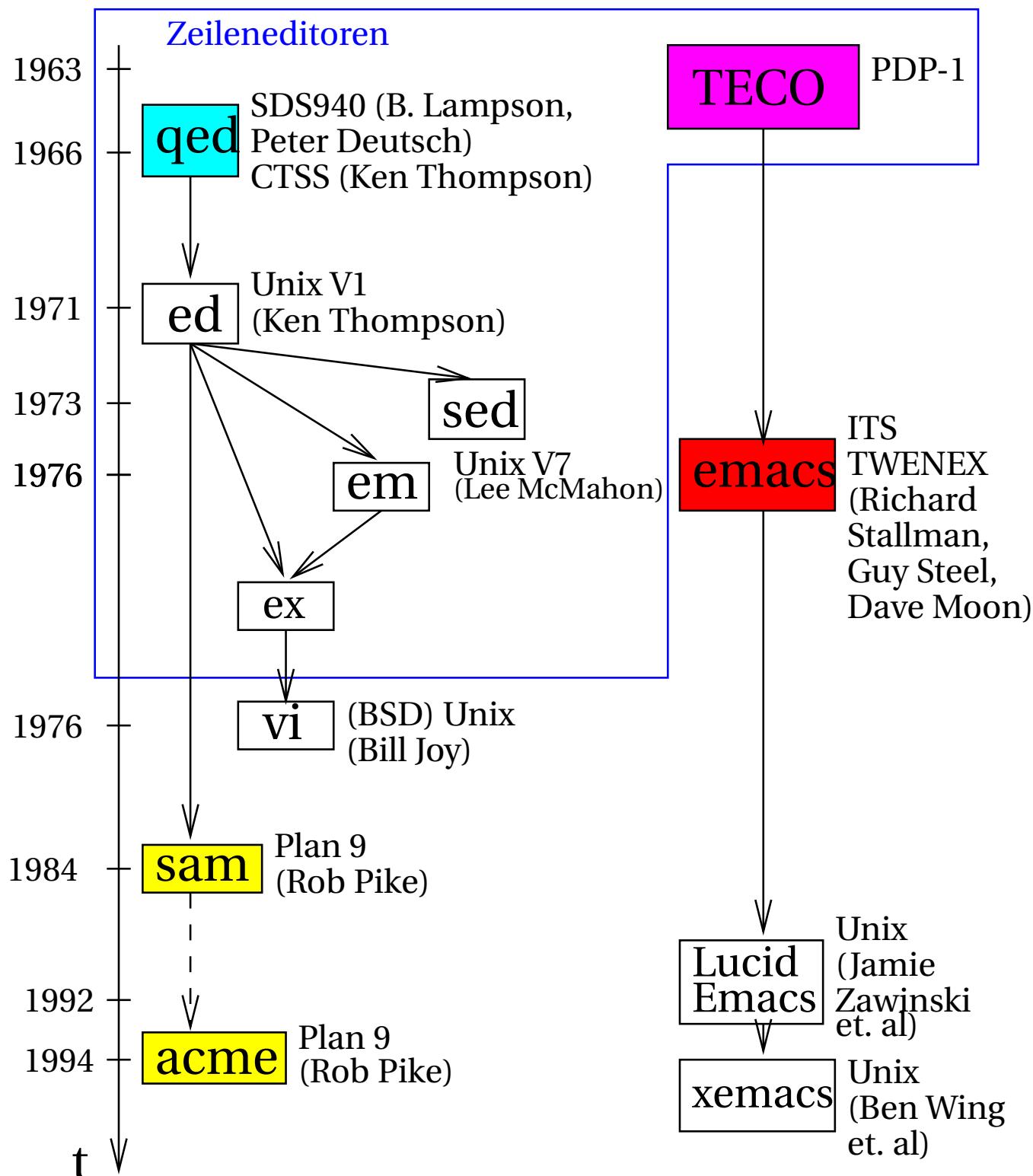
The cycle of editing and testing is very convenient in Visual Basic, though the facilities for viewing and editing text are so primitive that one yearns for a powerful editor like ed.

Brian W. Kernighan

ed ist der Unix-Standard Editor; es ist eine vereinfachte Version des qed-Editors [1]. qed konnte z.B. mehrere Buffer, erweiterte Regular Expressions, rechnen und war mit seinen eigenen Befehlen programmierbar.

Alle diese Editoren sind *Line-Editoren*, d. h. man editiert Linien resp. Linienbereiche.

Sie sind **modal** d. h. die Editoren unterscheiden zwischen *Input* und *Command*-Mode.



## ed: Syntax und Addressen

Syntax eines Kommandos:

$[adr_1[, adr_2]] cmd[params]$

eine Adresse:

- .      momentane Zeile
- \$      letzte Zeile
- $n$      $n$ te Zeile
- $-n, ^n$      $n$ -Zeilen zurück
- $+n$      $n$ -Zeilen vorwärts
- , %     $\equiv 1, \$$
- ;       $\equiv ., \$$
- $/RE/$     regular expression vorwärts
- ? $RE?$     regular expression rückwärts
- '  $m$     mit  $m$  markierte Zeile

Ein Range besteht aus zwei Adressen:

$a, b$     Zeilen  $[a, b]$

$a; b$     Zeilen, setze zuerst  $a$ , und berechne dann  $b$

## ed: Befehle (1) [2]

a	append
c	change (replace) line
d	delete
e <i>fn,e !cmd</i>	edit file, stdout of <i>cmd</i>
E <i>fn</i>	edit (unconditionally)
f	set default file name
<i>g/RE/cmds</i>	apply <i>cmds</i> on lines with matching REs.
<i>G/RE/</i>	interactively edit addressed lines with RE.
h,H	print help on last error, turn off explanations
i	insert text
j	join lines
<i>km</i>	mark line with letter <i>m</i>
l	print lines
m	move lines

## ed: Befehle (2) [2]

n	number lines
p	print lines
P	toggle command prompt
q,Q	quit (unconditionally)
r <i>fn,r !cmd</i>	read <i>fn</i> , stdout of <i>cmd</i>
s/ <i>RE/rep/[g n]</i>	search & replace first/all (g) / <i>n</i> th match(es)
t <i>addr</i>	copy (transfer) after <i>addr.</i>
u	undo last command
v/ <i>RE/ ,/VRE/</i>	apply commands <i>not</i> matched by <i>RE</i>
w[ <i>q</i> ] <i>fn,w !cmd</i>	write <i>fn</i> , stdout of <i>cmd</i>
W <i>fn</i>	append to <i>fn</i>
x	put cut buffer after addressed line
y	yank lines to the cut buffer
z <i>n</i>	scroll <i>n</i> lines.

## ed: Befehle (3) [2]

$! cmd$	execute <i>cmd</i>
#	comment
=	print line number
<i>newline</i>	print addressed line and set address

## **sed**

sed steht für *Stream Editor*, die gestreamte Variante des Standard Editors, ed.

Somit fallen alle Befehle, die eine Position im Stream benötigen, weg.

Alle interaktiven Befehle fallen auch weg (hHPtxyuz).

## sed: Befehle (1) [3]

!^a	a	append
-	c	change (replace) line
	d	delete
-	e,E	edit file
-	f	set default file name
!	g/G	copy/append hold space to pattern space
!	h/H	copy/append pattern space to hold space
!^a	i	insert text
-	j	join lines
-	km	mark line with letter <i>m</i>
	l	print lines unambiguously
	m	move lines

---

<sup>a</sup>'\'' als Fortsetzungszeichen anstelle von '.' am Ende.

## sed: Befehle (2) [3]

! n,N	read/append next line of input into pattern space
p	print lines
! P	print up to first embedded newline
q,Q	immediately quit (q: print line if auto-print)
! rfn,Rfn	append text/a line read from <i>fn</i>
s/RE/rep/[g n]	search & replace first/all (g)/ <i>n</i> th match(es)
! t <i>label</i>	branch to label on successful substitution.
! T <i>label</i>	branch to label on unsuccessful substitution.
- u	undo last command
- v/RE/,/VRE/	apply commands <i>not</i> matched by <i>RE</i>

## sed: Befehle (3) [3]

!	<i>wfn</i>	write current pattern space to <i>fn</i>
!	<i>Wfn</i>	write the first line of the current pattern space to <i>fn</i>
-	<i>x</i>	put cut buffer after addressed line
!	<i>y/src/dst/</i>	transliterate characters in pattern space
-	<i>zn</i>	scroll <i>n</i> lines.
+	:	label
-	<i>!cmd</i>	execute <i>cmd</i>
	#	comment
	=	print line number
!	;	command separator
!	<i>newline</i>	white space
+	{,}	opening, closing block

## Aufrufsyntax

Standard sed-Aufruf:

```
sed [-n] -e script|-f script-file
```

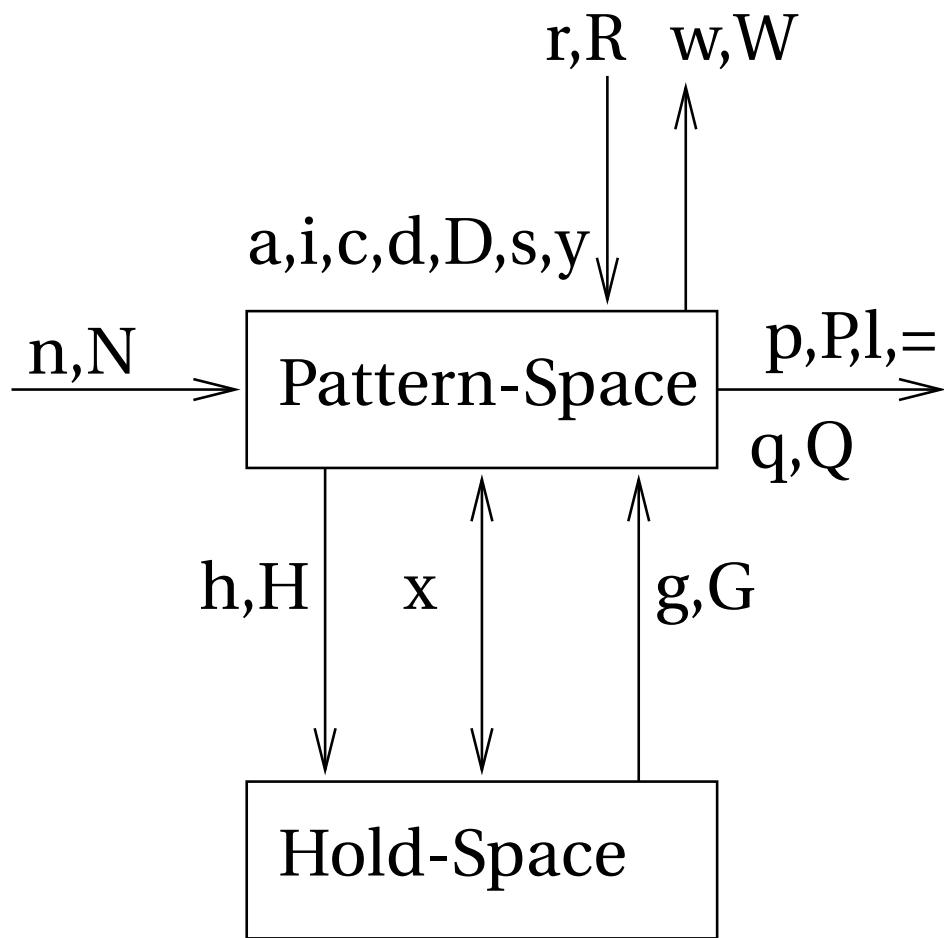
GNU-sed kann wie üblich ein paar Sachen mehr:

```
sed [-nrsu][-i[suffix]][-lN]  
-e script|-f script-file
```

Aus der Manpage [3]:

- n Pattern-Space nicht automatisch ausgeben
- e Script folgt auf der Command-Line
- f Script folgt im File
- i File in-place (evtl mit Backup) editieren
- l *N* Line-Wrap-Länge auf *N* setzen
- r Perl Regular Expressions (ERE) verwenden
- s separate Files
- u unbuffered

## Hold/Match-Space



$h, g, n$       copy ( $h, g$ ), read ( $n$ )

$H, G, N$       append

#                comment

$: , b, t, T$     labels, branch

{, }            block

## I/O-Paradigma

Zeilen werden prinzipiell sequentiell gelesen und bearbeitet.

## Flow-Control

### label

: define label

### go-to

b branch unconditionally

### if

t branch on successful substitution

T branch on unsuccessful substitution

N.B: sed ist *turing-complete*.

## Beispiele (1) [z.T. aus [4]]

### **cat**

sed -n p /etc/motd

### **cat -n resp. nl -ba**

Einfache Lösung:<sup>a</sup>

sed -n '=;p' /etc/motd|

sed -e 'N; s/\(\[[[:digit:]]\+\)\n/\1 /'

### **cat -vET**

sed -n l /etc/motd

### **cat -s**

```
:x
/^$/{  
    N  
    bx  
}  
s/^(\n\)*$/\1/  
-----
```

---

<sup>a</sup>mit nur einem Prozess geht es auch [4]

## Beispiele (2) [z.T. aus [4]]

### **tac**

```
sed -ne '2,$G;$p;h' /etc/motd
```

original: sed -ne '1!G;\$p;h' /etc/motd

### **head**

```
sed -n 1,10p /etc/motd
```

### **tail**

~~sed -n '\$-10,\$p' /etc/motd~~

Es geht, ist aber kein Einzeiler ( $\rightarrow$  [4]):

### **wc -l**

```
sed -n '$=' /etc/motd
```

### **wc -c**

Es geht, ist aber kein Einzeiler ( $\rightarrow$  [4]):

## Beispiele (3) [z.T. aus [4]]

### rot13

leicht exotisches Beispiel:<sup>a</sup>

```
sed -e 'y/\  
ABCDEFGHIJKLMNOPQRSTUVWXYZ\  
abcdefghijklmnopqrstuvwxyz/\  
NOPQRSTUVWXYZABCDEFGHIJKLM\  
nopqrstuvwxyzabcdefghijklm/' /etc/motd
```

---

<sup>a</sup>rot13, caesar 13, tr 'A-MN-Za-mn-z' 'N-ZA-Mn-za-m'

# komplexes Beispiel (Input)

```
1 Title
2
3 Header 1
4 =====
5
6 Text *bold* _underlined_ /italic/
7 URL <http://www.lugs.ch>
8
9 Header 2
10 -----
11
12 Text *bold* _underlined_ /italic/
13
14     o bullet 1
15     o bullet 2
16         - bullet bullet 1
17         - bullet bullet 2
18     o bullet 3
19
```

## komplexes Beispiel (Script)

```
1 #!/bin/sed -f
2
3 s,<\(([A-Za-z.:]/+)\)>,<a href="\1">\1</a>,
4 t skip
5
6 s,/^\([^\n]*\)/,<em>\1</em>,g;
7 s,\*\(\([^\n]*\)\)*,<b>\1</b>,g;
8 s,_\([^\n]_\)*_,<u>\1</u>,g
9
10 :skip
11
12 li \
13 <!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 3.2 Final//EN"> \
14 <html>
15 {
16 s,^,<head><title>,; s,$,</title></head>,;
17 a \
18 <body>
19 }
20 $a \
21 </body> \
22 </html>
23
24 /^\[          ]*[o.-]/{
25     x
26     /^$/{
27         s/^/UL/
28         i \
29         <ul>
30     }
31     x
```

```
32      s/^[\t]*[o.-]/<li>/
33      }
34
35  /^\$/{
36      x
37  /^UL$/{
38      s/^UL//  

39      i \
40  </ul>
41      }
42      x
43  }
44
45
46  N
47  /^.*\n *====* *$/{
48  s/\n *====* */;  

49  s,^,<h1>,; s,$,</h1>,
50  }
51
52
53  /^.*\n *----* *$/{
54  s/\n *----* */;  

55  s,^,<h2>,; s,$,</h2>,
56  }
57
58  P
59  D
```

# komplexes Beispiel (Output)

```
1  <!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 3.2 Final//EN">
2  <html>
3  <body>
4  <head><title>Title</title></head>
5
6  <h1>Header 1</h1>
7
8  Text <b>bold</b> <u>underlined</u> <em>italic</em>
9  URL <a href="http://www.lugs.ch">http://www.lugs.ch</a>
10
11 <h2>Header 2</h2>
12
13 Text <b>bold</b> <u>underlined</u> <em>italic</em>
14
15 <ul>
16 <li> bullet 1
17 <li> bullet 2
18 <li> bullet bullet 1
19 <li> bullet bullet 2
20 <li> bullet 3
21 </ul>
22
23 </body>
24 </html>
```

## Vorteile

sed ist für das Editieren von Streams ausgelegt; daher ist der Aufwand um etwas zu Editieren gering.

## Nachteile

- ☞ Keine Variablen ( $\Rightarrow$  sh,awk,m4,perl)
- ☞ Kann nicht rechnen ( $\Rightarrow$  sh,awk,m4,perl)
- ☞ (Standard sed) kann nicht *in-place* editieren ( $\Rightarrow$  ed[,perl])

## Zusammenfassung

sed-Programme sind fast ausschliesslich Einzeiler und werden in Pipelines in Shell-Scripts verwendet.

Ab  $\geq 5 \dots 10$ -Zeilen wird es (langsam) kompliziert.

## Kuriosa oder sed-Stresstests

Folgende sed-Scripts wurde von Leuten geschrieben, die Langeweile hatten und/oder mal ein bisschen sed-Programmierung üben wollten [5]:

- dc in sed:  
`/usr/share/doc/sed/examples/dc.sed`
- Infix-Mathematik in sed:  
`/var/local/ftp/pub/copied/source-cd-1993/bsd_srcs/usr.bin/sed/math.sed`
- Towers of Hanoi in sed:  
`/var/local/ftp/pub/copied/source-cd-1993/bsd_srcs/usr.bin/sed/hanoi.sed`
- 99-Bottles of Beer in sed:  
`http://www.99-bottles-of-beer.net/s.html#sed`
- Sokoban in sed:  
`http://http://aurelio.net/sed/`

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<http://cm.bell-labs.com/cm/cs/who/dmr/qed.html>.
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- [6] Brian W. Kernighan and Rob Pike. *The UNIX*

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Excellent introduction into Shell Programming, sed, and awk. Discusses programming style, i.e. how to build a filter etc.

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